# **ROM-monitor settings and information**

#### Kickstart Card settings

The jumper JP4 must be mounted for the ROM-monitor communication to work.

#### Embedded Workbench project settings

- You need a specially adapted linker command file for use with the ROM-monitor, called LPC2106 ROMmonitor.xcl. It is selected by default by the current project in the IAR Embedded Workbench.
- The serial port transfer rate for the ROM-monitor *must* be 9600 baud. To set it, choose **Project>Options** and click the **IAR ROM-monitor** tab in the **C-SPY Debugger** category.

#### ROM-monitor hardware resource usage

The ROM-monitor uses the following hardware resources of the LPC210x microcontroller:

- UART0
- VIC vector 0
- 4 Kbytes Flash ROM memory in the address range 0x0-0x00000FFF
- 1 Kbyte RAM memory in the address range 0x4000000-0x400003FF.

Your application must not use any of the above resources. This means that:

- all UART0 registers must be untouched by user code.
- polk must be kept at the XTAL frequency divided by 4. This is the default after reset. If the PLL configuration and VPBDIV is altered this ratio must be maintained.
- PINSELO: Bits 0:3 must be set to 0x5.
- MEMMAP should always be 0x1. (Exception vectors at start of Flash, address 0x0.) Note that the exception vectors for the user code are remapped by the ROM-monitor to the start of user RAM.
- your application must never clear UARTO interrupt enable bit (bit 6 in VICIntEnable). In other words, you may never write a 1 to bit 6 in VICIntEnclr. (Writing a 0 to bit 6 in VICIntEnable is of course allowed, that doesn't change the interrupt enable status.)
- if IRQs are disabled for a long time (seconds) you will not be able to stop execution of your application by clicking the **Stop** button in C-SPY during that time. If you click **Stop** (or choose **Debug>Stop Debugging**) when IRQs have been disabled for seconds or more, the ROM-monitor communication with C-SPY might fail.
- you must not write to ROM-monitor RAM in the range 0x4000000-0x400003FF.
- you must not erase/write to ROM-monitor Flash in the range 0x0-0x00000FFF.

#### User memory

#### **User Flash and breakpoints**

User Flash starts at 0x00001000. It is not possible to set breakpoints in Flash memory; thus user code in Flash cannot be debugged by the ROM-monitor.

#### User RAM and exception vectors

User RAM starts at 0x40000400. The ROM-monitor remaps the start of the user exception vectors to the start of the user RAM.

### **Undefined exceptions**

Because undefined exceptions are used for handling breakpoints, it is currently not possible to set breakpoints or step in an undefined exception handler.

## Troubleshooting

If the ROM-monitor does not work as intended, make sure that your application isn't using any of the hardware resources described under *ROM-monitor hardware resource usage*.

If you are unable to find the cause of a problem, try resetting the Kickstart Card using the reset button on the card. Then restart the C-SPY Debugger in the Embedded Workbench IDE. You can also try disconnecting and reconnecting the power to the Kickstart Card, pressing the reset button and then restarting C-SPY.